

# The Aftermath of a Fuzz Run: What to do with all those crashes?



David Moore



Embedded Linux  
Conference

# David Moore Bio

NeXT, Apple, Weblogic,  
BEA Systems,  
Azul Systems





Google, Twitter, Netflix,  
Optimizely, Card, kernel,  
ruby, php, cpio





Founder/CEO

# Talk Outline

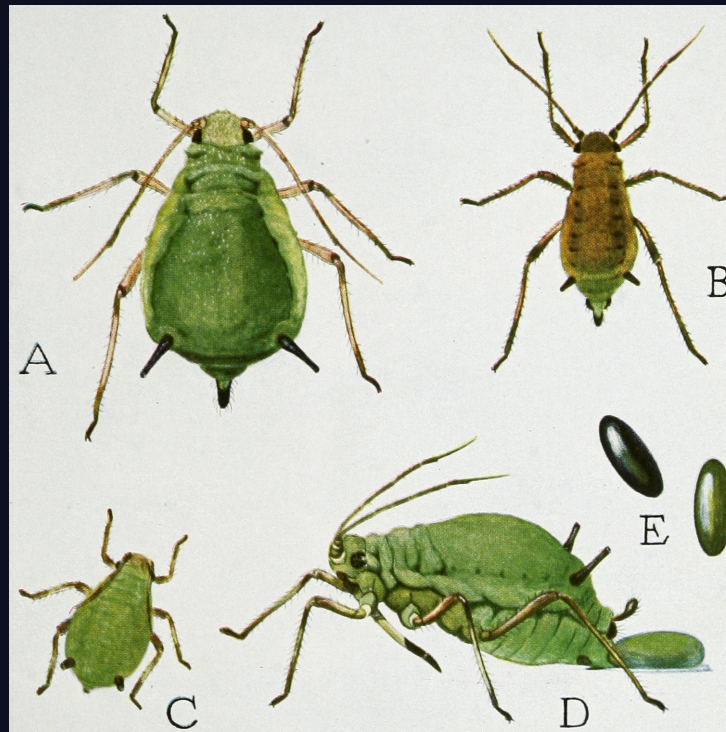
- 1> Introduce/Review Memory Corruption Bugs
- 2> A Post Fuzz Run Workflow
- 3> Real World Examples



# Section 1a:

## Introduce / Review

# Memory Corruption Bugs



Invalid  
Reads/Writes

# Stack vs Heap Corruption

```
int main (int argc, char **argv) {  
    char buf[8];  
    strcpy(buf, argv[1]);  
}
```

./a.out AAAAAAAAAAAAAA

Use After Free

```
char* x = (char*)malloc(4);
```

```
...
```

```
free(x);
```

```
...
```

```
printf(x) // uaf
```

# Other Memory Bugs



# Section 1b:

## What is Exploitability?

Re-programming with  
input data -  
not code

Re-programming with  
existing code in the  
process

Does  
“exploitability”  
matter?

Exploitable  
By Whom?

# Google Project Zero

NSA





Many modern  
exploits are bug  
chains

Surprisingly  
Exploitable

# C-Ares / Chrome OS Remote Code Execution

*The main Google bug for this problem is still not open since they still have pending mitigations to perform, but since the c-ares issue has been fixed I've been told that it is fine to talk about this publicly.*

## c-ares writes a 1 outside its buffer

c-ares has a function called [ares\\_create\\_query](#). It was added in 1.10 (released in May 2013) as an updated version of the older function [ares\\_mkquery](#). This detail is mostly interesting because Google uses an older version than 1.10 of c-ares so in their case the flaw is in the old function. This is the two functions that contain the problem we're

# A SINGLE BYTE WRITE OPENED A ROOT EXECUTION EXPLOIT

🕒 OCTOBER 14, 2016    👤 DANIEL STENBERG    💬 7 COMMENTS

Thursday, September 22nd 2016. An email popped up in my inbox.

*Subject: ares\_create\_query OOB write*

As one of the maintainers of the [c-ares project](#) I'm receiving mails for suspected security problems in c-ares and this was such a one. In this case, the email with said subject came from an individual who had reported a ChromeOS exploit to Google.

Triggered by a  
trailing escaped dot:

`www.foo.com\.`



# Section 1c: Memory Corruption Mitigations

# Stack Canaries



Stack Frame

Stack Canary

Stack Frame

Stack Canary

Stack Frame

Stack Canary

Stack Frame

Stack Frame

73819407

Stack Frame

89019366

Stack Frame

25633717

Stack Frame

# DEP

Data Execution  
Prevention

# ASLR

Address Space Layout  
Randomization



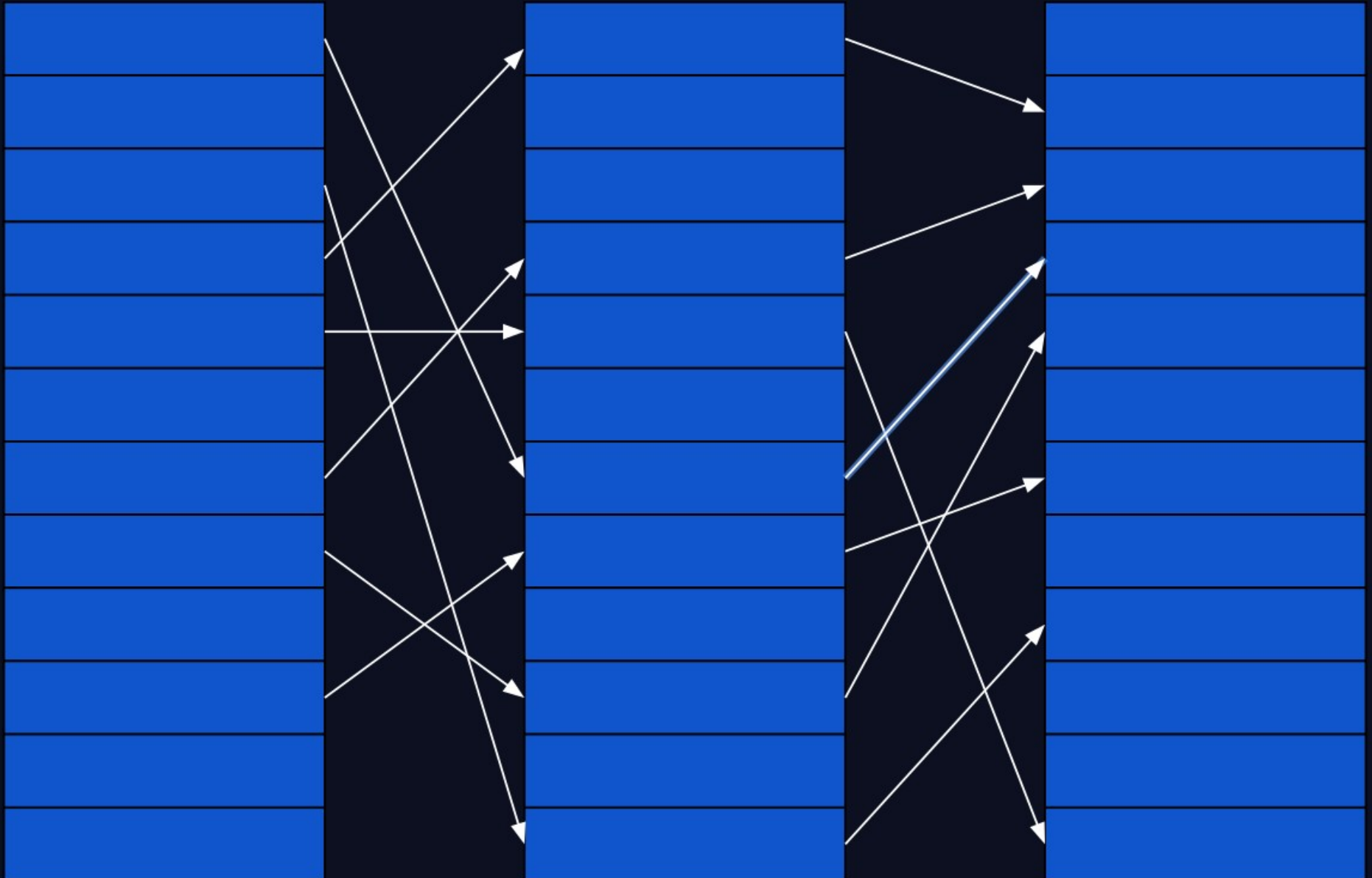




ASLR

Virtual

Physical



# Section 2:

## A Post Fuzz Run Workflow

2a> Minimize crash corpus

2b> Use Memory Corruption Tools


2c> Determine Exploitability - or -  
Find the Root Cause

Why  
minimize?

Minimize the  
Corpus of  
Crashes

Minimize each  
crashing case  
individually

# fdupes

 [adrianlopezroche](#) / **fdupes**

[Watch](#) 38

[Code](#) [Issues 32](#) [Pull requests 11](#) [Projects 0](#) [Pulse](#) [Graphs](#)


FDUPES is a program for identifying or deleting duplicate files residing within specified directories.

● C 87.7%




● Groff 6.8%

●

Branch: **master** [New pull request](#)

 **adrianlopezroche** committed on **GitHub** Merge pull request [#68](#) from falkartis/patch-1 [...](#)

Late

 <a href="#">Makefile.inc</a>	1.6.1 release.
 <a href="#">md5</a>	Add modification note to md5/md5.c as required by license.
 <a href="#">testdir</a>	fdupes-1.40

# Section 2b: Memory Corruption Analysis Tools



All Bets are Off

# Address Sanitizer

ASAN

-fsanitize-address

==8670== ERROR: AddressSanitizer: heap-use-after-free on address 0x60080000bfd8 at pc 0x40bc17 bp 0x7ffd31b6df60 sp 0x7ffd31b6df58

READ of size 4 at 0x60080000bfd8 thread T0

#0 0x40bc16 (/home/x/fuzzgoatASAN+0x40bc16)  
#1 0x40e169 (/home/x/fuzzgoatASAN+0x40e169)  
#2 0x401550 (/home/x/fuzzgoatASAN+0x401550)  
#3 0x7f5b3b2d1f44 (/lib/x86\_64-linux-gnu/libc-2.19.so+0x21f44)  
#4 0x40173c (/home/x/fuzzgoatASAN+0x40173c)

0x60080000bfd8 is located 8 bytes inside of 40-byte region [0x60080000bfd0,0x60080000bffb)

freed by thread T0 here:

#0 0x7f5b3b99033a (/usr/lib/x86\_64-linux-gnu/libasan.so.0.0.0+0x1533a)  
#1 0x403778 (/home/x/fuzzgoatASAN+0x403778)  
#2 0x7f5b3e913d98 (/lib/x86\_64-linux-gnu/ld-2.19.so+0x9d98)

previously allocated by thread T0 here:

#0 0x7f5b3b9904e5 (/usr/lib/x86\_64-linux-gnu/libasan.so.0.0.0+0x154e5)  
#1 0x402ef4 (/home/x/fuzzgoatASAN+0x402ef4)  
#2 0x7f5b3e913d98 (/lib/x86\_64-linux-gnu/ld-2.19.so+0x9d98)

Shadow bytes around the buggy address:

0x0c017fff97a0: fa fa fa fa fa fa fa fa fa fa fa fa fa fa fa fa  
0x0c017fff97b0: fa fa fa fa fa fa fa fa fa fa fa fa fa fa fa fa  
0x0c017fff97c0: fa fa fa fa fa fa fa fa fa fa fa fa fa fa fa fa  
0x0c017fff97d0: fa fa fa fa fa fa fa fa fa fa fa fa fa fa fa fa  
0x0c017fff97e0: fa fa fa fa fa fa fa fa fa fa fa fa fa fa fa fa  
=>0x0c017fff97f0: fa fa fa fa fa fa fa fa fa fa fa fd[fd]fd fd fd fa

# Valgrind

(memcheck)

```
==8131== Memcheck, a memory error detector
==8131== Copyright (C) 2002-2013, and GNU GPL'd, by Julian Seward et al.
==8131== Using Valgrind-3.10.1 and LibVEX; rerun with -h for copyright info
==8131== Command: ./fuzzgoat deepCrash
==8131==
==8131== Invalid write of size 8
==8131==    at 0x403633: json_value_free_ex (fuzzgoat.c:965)
==8131==    by 0x40923C: json_value_free (fuzzgoat.c:1012)
==8131==    by 0x4010F1: main (main.c:166)
==8131== Address 0x5502310 is 0 bytes inside a block of size 40 free'd
==8131==    at 0x4C2BDEC: free (in /usr/lib/valgrind/vgpreload_memcheck-amd64-linux.so
)
==8131==    by 0x403588: new_value (fuzzgoat.c:123)
==8131==    by 0x4081E6: json_parse_ex (fuzzgoat.c:579)
==8131==    by 0x4091D9: json_parse (fuzzgoat.c:955)
==8131==    by 0x401098: main (main.c:156)
==8131==
==8131== Invalid read of size 4
==8131==    at 0x4037C4: json_value_free_ex (fuzzgoat.c:969)
==8131==    by 0x40923C: json_value_free (fuzzgoat.c:1012)
==8131==    by 0x4010F1: main (main.c:166)
==8131== Address 0x5502318 is 8 bytes inside a block of size 40 free'd
```

Exploitable

&lt;&gt; Code

! Issues 4

🔗 Pull requests 0

📁 Projects 0

📶 Pulse

📊 Graphs

The 'exploitable' GDB plugin. I don't work at CERT anymore, but here is the original homepage: <http://www.cert.org/vuls/discovery/triage.html>

📄 185 commits

🌿 3 branches

📦 4 releases

👤 9 contributors

Branch: master ▾

New pull request

Find file

Clone or download ▾



jfoote committed on GitHub Merge pull request #36 from martinlindhe/fix ...

Latest commit 338fe44 on Jun 30, 2016

📁 exploitable	testPossibleStackCorruption.c: remove clang warning 'testPossibleStac...	6 months ago
📁 test	GDB behavior continues to change between releases of distros, so adde...	2 years ago
📄 .gitignore	first pass at integrating ARM/QNX/ASAN changes	3 years ago
📄 .travis.yml	fixed typo in travis.yml	2 years ago
📄 AUTHORS.txt	made many comment/text changes and moved some logic from base classes...	3 years ago
📄 LICENSE.md	rearranged README text, converted to markdown	3 years ago

```
[
  [
    "./fuzzgoat /home/fuzzstation/out/minimized_crashes/id:000000,sig:06,src:000050,op:havoc,rep:2,nde:node1",
    {
      "category": "EXPLOITABLE",
      "ranking": [
        10,
        22
      ],
      "explanation": "The target's backtrace indicates that libc has detected a heap error or that the target was executing a heap function when it stopped. This could be due to heap corruption, passing a bad pointer to a heap function such as free(), etc. Since heap errors might include buffer overflows, use-after-free situations, etc. they are generally considered exploitable.",
      "short_desc": "HeapError",
      "desc": "Heap error"
    }
  ]
]
```



Section 2c:  
Determine  
Exploitability /  
Find the Root Cause

# Disable ASLR

```
echo 0 | sudo tee  
/proc/sys/kernel/randomize_va_space
```

Identify  
critical memory  
locations

# gdb

```
gcc -g -O0 target.c
```

./target AAAA

0x41414141

rr

[rr-project.org](http://rr-project.org)

rr

[github](#)

[ci](#)

[mailing list](#)

[news](#)

[#rr on irc.mozilla.org](#)

## what rr does

rr aspires to be your primary debugging tool, replacing — well, enhancing — gdb. You record a failure once, then debug the recording, deterministically, as many times as you want. The same execution is replayed every time.

rr also provides efficient reverse execution under gdb. Set breakpoints and data watchpoints and quickly reverse-execute to where they were hit.

It is OK and normal to:

Feel lost / frustrated

Take a lot of time

Feel like your wheels are spinning

Get sick of staring at hex





# One More Thing:

Once the bugs are fixed -  
Fuzz the target again

# Section 3:

## Real World Examples

PHP:  
Low invalid read



[php.net](#) | [support](#) | [documentation](#) | [report a bug](#) | [advanced search](#) | [search](#)

go to bug id or search bugs for

## **Bug #71683 Null pointer dereference in zend\_hash\_str\_find\_bucket**

**Submitted:** 2016-02-28 15:02 UTC

**Modified:** 2016-03-11 23:20 UTC

**From:** dmoorefo at gmail dot com **Assigned:** [yohgaki](#)

**Status:** Closed

**Package:** [Reproducible crash](#)

**PHP Version:** 7.0.3

**OS:** Ubuntu 14.04.1 32-bit

**Private report:** No

**CVE-ID:**

## **Bug #71683** Null pointer dereference in zend\_hash\_str\_find\_bucket

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Private report: No      CVE-ID:

[View](#)[Add Comment](#)[Developer](#)[Edit](#)

**[2016-02-28 15:02 UTC] dmoorefo at gmail dot com**

Description:

-----

A crafted ini file will cause a null pointer dereference leading to a segfault:

```
; crash.ini
session.auto_start=1
session.use_only_cookies=
```

It appears that setting session.auto\_start makes php run as if in a web server context yet it is running as a command line program. When REQUEST\_URI is checked from the http globals, zend\_hash\_str\_find\_bucket is called with a null hash table. This causes a 4 byte invalid read at 0x10.

Actual result:

-----

```
==30268== Memcheck, a memory error detector
==30268== Copyright (C) 2002-2013, and GNU GPL'd, by Julian Seward et al
==30268== Using Valgrind-3.10.1 and LibVEX; rerun with -h for copyright
==30268== Command: php -c min-000000 -r
==30268==
==30268== Invalid read of size 4
==30268==    at 0x8450C37: zend_hash_str_find_bucket (zend_hash.c:515)
==30268==    by 0x8450C37: zend_hash_str_find (zend_hash.c:1959)
==30268==    by 0x829756B: php_session_start (session.c:1613)
==30268==    by 0x829B366: php_rinit_session (session.c:2624)
==30268==    by 0x829B385: zm_activate_session (session.c:2632)
==30268==    by 0x8438058: zend_activate_modules (zend_API.c:2536)
==30268==    by 0x83A06DF: php_request_startup (main.c:1626)
==30268==    by 0x8553892: do_cli (php_cli.c:945)
==30268==    by 0x8554A4C: main (php_cli.c:1345)
==30268== Address 0x10 is not stack'd, malloc'd or (recently) free'd
```

[2016-03-09 10:14 UTC] [yohgaki@php.net](mailto:yohgaki@php.net)

This is patch fixes the crash.

```
diff --git a/ext/session/session.c b/ext/session/session.c
index 994d762..d0ee626 100644
--- a/ext/session/session.c
+++ b/ext/session/session.c
@@ -1611,6 +1611,7 @@ PHPAPI void php_session_start(void) /* {{{ */
    * '<session-name>=<session-id>' to allow URLs of the form
    * http://yoursite/<session-name>=<session-id>/script.php */
    if (PS(define_sid) && !PS(id) &&
+       zend_is_auto_global_str("_SERVER", sizeof("_SERVER")-1) == SUCCESS &&
        (data = zend_hash_str_find(Z_ARRVAL(PG(http_globals)[TRACK_VARS_SERVER]),
"REQUEST_URI", sizeof("REQUEST_URI") - 1)) &&
        Z_TYPE_P(data) == IS_STRING &&
        (p = strstr(Z_STRVAL_P(data), PS(session_name))) &&
```

As I commented earlier, it was jit global issue.

We may fix this as a reliability issue which is a part of security property, but I don't think this crash is exploitable, is this?

# Ruby: Heap Buffer Overflow





Ruby »

# Ruby trunk

Search:

[Overview](#)

[Activity](#)

[Roadmap](#)

[Issues](#)

[Wiki](#)

[Repository](#)

## Bug #12423



### Regex: Heap Buffer Overflow in regparse.c : next\_state\_value()

Added by [David Moore](#) 7 months ago. Updated 7 months ago.

**Status:** Closed

**Priority:** Normal

**Assignee:** -

**Target version:** -

**ruby -v:** ruby 2.3.1p112  
(2016-04-26 revision  
54768) [i686-linux]

**Backport:** 2.1: WONTFIX, 2.2: DONE,  
2.3: DONE

[\[ruby-core:75709\]](#)

### Description

A crafted regular expression will cause a heap buffer overflow leading to invalid 4 byte reads/writes on 32-bit Ubuntu 14.04. The regular expression fails to close a character class and has an octal zero as the first character in the character class.

Despite the buffer overflow, ruby does not crash. This bug may have the same root cause as [#12420](#).

==11873== ERROR: AddressSanitizer: heap-buffer-overflow on address 0xb470cd88  
at pc 0xb730f9fd bp 0xbfc4d458 sp 0xbfc4d44c

READ of size 4 at 0xb470cd88 thread T0

- #0 0xb730f9fc (/usr/local/bin/ruby+0x1cb9fc)
- #1 0xb73116c9 (/usr/local/bin/ruby+0x1cd6c9)
- #2 0xb731a6fb (/usr/local/bin/ruby+0x1d66fb)
- #3 0xb731b856 (/usr/local/bin/ruby+0x1d7856)
- #4 0xb731baee (/usr/local/bin/ruby+0x1d7aee)
- #5 0xb731bdd9 (/usr/local/bin/ruby+0x1d7dd9)
- #6 0xb731c376 (/usr/local/bin/ruby+0x1d8376)
- #7 0xb72ccf09 (/usr/local/bin/ruby+0x188f09)
- #8 0xb729a77f (/usr/local/bin/ruby+0x15677f)
- #9 0xb729a8b6 (/usr/local/bin/ruby+0x1568b6)
- #10 0xb72a586e (/usr/local/bin/ruby+0x16186e)
- #11 0xb72a5bc1 (/usr/local/bin/ruby+0x161bc1)
- #12 0xb72a943c (/usr/local/bin/ruby+0x16543c)

```
==23692== Invalid write of size 4
==23692==    at 0x1C95F5: next_state_val (regparse.c:4478)
==23692==    by 0x1CA0D7: parse_char_class (regparse.c:4725)
==23692==    by 0x1CD36D: parse_exp (regparse.c:6187)
==23692==    by 0x1CD8F5: parse_branch (regparse.c:6365)
==23692==    by 0x1CD9BD: parse_subexp (regparse.c:6395)
==23692==    by 0x1CDB5D: parse_regexp (regparse.c:6443)
==23692==    by 0x1CDC80: onig_parse_make_tree (regparse.c:6485)
==23692==    by 0x1B27C6: onig_compile (regcomp.c:5739)
==23692==    by 0x1A0C20: onig_new_with_source (re.c:849)
==23692==    by 0x1A0CA8: make_regexp (re.c:873)
```

```
==23692== Invalid read of size 4
==23692==    at 0x1C95CB: next_state_val (regparse.c:4478)
==23692==    by 0x1CA0D7: parse_char_class (regparse.c:4725)
==23692==    by 0x1CD36D: parse_exp (regparse.c:6187)
==23692==    by 0x1CD8F5: parse_branch (regparse.c:6365)
==23692==    by 0x1CD9BD: parse_subexp (regparse.c:6395)
==23692==    by 0x1CDB5D: parse_regexp (regparse.c:6443)
==23692==    by 0x1CDC80: onig_parse_make_tree (regparse.c:6485)
==23692==    by 0x1B27C6: onig_compile (regcomp.c:5739)
==23692==    by 0x1A0C20: onig_new_with_source (re.c:849)
==23692==    by 0x1A0CA8: make_regexp (re.c:873)
```

## Revision 55363

Added by [Usaku NAKAMURA](#) 7 months ago

merge revision(s) 55163,55165: [Backport ~~#12420~~] [Backport ~~#12423~~]

- \* `regparse.c` (`fetch_token_in_cc`): raise error if given octal escaped character is too big. [Bug #12420] [Bug #12423]
- \* `re.c` (`unescape_nonascii`): scan hex up to only 3 characters. [Bug #12420] [Bug #12423]

# Netflix Dynomite: Invalid Write



# Netflix Dynomite:

- Running in production ~2 years
- 1000 Customer facing nodes
- 1 Million ops/sec peak load

A dynamite admin can make a controlled 6 byte write to memory via a crafted dynamite.yml file resulting in heap corruption and possibly remote code execution and privilege escalation.

```
# xxd conf/dynamite.yml
00000000: 303a 0d20 303a 2022 4141 4141 4141 5c55  0: 0: "AAAAAA\U
00000010: 3030 3042 3030 3030 3030 3030 3030 3030  000B000000000000
00000020: 305c 3022 0a                                0\0".
# gdb -q src/dynamite|
Reading symbols from src/dynamite...done.
(gdb) r -t
Starting program: /root/dynamite/clean-dynamite/src/dynamite -t
[Thread debugging using libthread_db enabled]
Using host libthread_db library "/lib/i386-linux-gnu/libthread_db.so.1".
*** Error in `/root/dynamite/clean-dynamite/src/dynamite': free(): invalid next size (fast):
0x080bd948 ***
Program received signal SIGABRT, Aborted.
0xb7fdccb0 in ?? ()
(gdb) x/x 0x080f5948
0x80f5948: 0x41414141
(gdb) x/x 0x080f594c
0x80f594c: 0xb0f24141
```

 Code Issues **23** Pull requests **3** Projects **5** Wiki

## Fix security issue

We are using string functions which do the right thing during dup. So lets use it. Otherwise we were writing an extra `\0` sometimes causing heap overflow

 **dev** (#1)  **v0.5.8**  `alloc_msg_leak`





@@ -75,14 +75,12 @@ string\_duplicate(struct string \*dst, const struct string \*src)

75 75        **ASSERT**(dst->len == 0 && dst->data == **NULL**);

76 76        **ASSERT**(src->len != 0 && src->data != **NULL**);

77 77

78 -        dst->data = **dn\_strndup**(src->data, src->len + 1);

78 +        dst->data = **dn\_strndup**(src->data, src->len);

79 79        **if** (dst->data == **NULL**) {

80 80            **return** **DN\_ENOMEM**;

81 81        }

82 82

83 -        dst->len = src->len;

84 -        dst->data[dst->len] = '\\0';

85 -

83 +        dst->len = **dn\_strlen**(dst->data);

# References:

- RPI - Modern Binary Exploitation -  
GitHub: [rpisek/mbe](https://github.com/rpisek/mbe)
- Hacking: The Art of Exploitation - Jon Erickson
- Project Zero Blog - What is Good Memory Corruption?
- Sean Heelan's Blog - Tracking Down Heap Overflows with rr

# Thank You!

David Moore  
@grajagandev  
dave@fuzzstati0n.com



Embedded Linux  
Conference